

Softball Skills Holiday Camp – 2017

~ December 10th thru December 27th 2017 ~





You are hereby invited to participate in the upcoming camp offered by Nemesis Elite. The camp is designed to develop <u>confidence</u>. Campers will work on base running, defensive skills, hitting/small game and overall strength/explosiveness as well as listening and concentration skills. All age and skill levels welcomed. More info at <u>www.nemesis-elite.com</u>.

<u>Beginners & Intermediate</u> - This segment of the camp meets the need of beginners and intermediate players with a focus on motor skills, strength, agility, balance, endurance and skill development.

Advanced - This segment prepares athletes for travel ball try-outs and fall college exposure events. This segment demands college-level performance. High intensity!!! Ideal for strong 7th & 8th graders and HS Athletes (9th thru 11th grade athletes). The typical participant should have 2 to 3 years of HS/Travel Ball experience. Campers are instructed by Nemesis



Elite coaches, professional athletes, 18u Gold players and collegiate athletes.

Camp Dates - Times - Parks - Pricing						
	1	2	3	4	5	6
Date	12/10/17	12/13/17	12/17/17	12/20/17	12/23/17	12/27/17
Weekday	Sun	Wed	Sun	Wed	Sat	Wed
Time/Park	9a-1p/Disc	5p-9p/Disc	9a - 1p/Disc	5p-9p/Disc	9a-1p/Disc	5p-9p/Disc

General Camp (beginners & intermediates)

- -\$125 NE players
- -\$175 all others (entire camp)...siblings 50% off.
- -\$25 discount if paid in full by 11/15/17.
- -Walk-Up Per Day \$30/session

Advanced Camp

- -\$175 NE players
- -\$225 all others (entire camp)...siblings 50% off.
- -\$25 discount if paid in full by 11/15/17.
- -Walk-Up Per Day \$40/session

Registration/Information

Same Day Registration is also available at the check-in table.

Write checks to Nemesis Elite & mail to: 12434 Bellflower Blvd Downey CA 90242 Write camper's name and age on check

For More Information:

visit www.nemesis-elite.com

Email: socalnemesismedia@gmail.com

~You can drop off check in an envelope at Triple Play Batting Cages~